

# DevOps

Produce new user-friendly software in less time.

With the DevOps concept, your organization can produce new, user-friendly software in less time, and get more time to value. DevOps creates a dynamic interaction in the collaboration between developers (Dev) and end users (operators Ops), and the concept optimizes both user experience (UX) and launch speed.

BY LINEA IVALO MICHAEL

In the past, it was common for new software to be fully developed before it was launched (waterfall approach). This often resulted in great dissatisfaction because the solutions were designed for developers, and not for those who actually needed the software. It could also take a very long time from ideation until software was available to the operators, and the operators had to wait for a very long time for a product they needed.

### Operator's needs are counted in

With the DevOps concept, the product is divided into intervals (sprints) which are continuously launched. This allows operators to test the software and provide relevant feedback to the developers. This feedback is not only used to adjust the already launched part of the software, but is also taken into consideration in how to design the next parts of the software (backlogs). In that way the operators' needs are being taken seriously from the beginning and the development process becomes a strong chain of intervals that end with a product deeply anchored in the end users' work habits, needs and desires.

► When software is launched in intervals, the end user's (operators, Ops) feedback provide important knowledge to the developers (Dev). In that way they can create software that is deeply anchored in the operators' work habits, needs and desires.

